



Subject Information

A Level D&T Fashion and Textiles

This creative and thought provoking qualification gives the practical skills, theoretical knowledge and confidence to succeed in a number of careers. Especially those in the creative industries.

You will investigate historical, social, cultural, environmental and economic influences on design and technology, whilst enjoying opportunities to put their learning into practise by producing prototypes of their choice. Students will gain a real understanding of what it means to be a designer, alongside the knowledge and skills sought by their employers.



Topics studied:

One of the highest profile roles in the industry, designers are the creative genius' who work on the design of clothing and fashion ranges. Designers can work in any specialism, from handbags to sportswear to children's wear. Fashion designers work across a large number of settings, including large retail brands, boutique labels and freelance.

Assessment:

2 Exam papers and 1 NEA project
 Paper 1 – Technical principles. 2hrs 30 mins (30%)
 Paper 2 – Designing & making principles 1 hr 30 mins (30%)
 NEA project – Practical application (40%)

Entry requirements:

Minimum GCSE Design & Technology grade 6

Location:

Cinderford and Mitcheldean Campus



This course prepares you for a career in:

Retail
 Fashion Illustration
 Stylist
 Fashion journalism
 Window dressing
 Interior design

Housewares
 Engineering
 Upholstering
 Upscaling



To enquire about this course, email sixthform@denemagna.co.uk